

FLINT RIVER COUNCIL'S Spook-o-Ree

2019

Parent + Leader Guide



LAWHORN SCOUTING BASE

OCTOBER 11 – 13

OCTOBER 18 – 20

LAWHORN@SCOUTING.ORG (470) 481-1057

Table of Contents

WELCOME LETTER 3

ATTENDEES 4

DIRECTIONS TO CAMP 4

REGISTRATION POLICIES..... 4

EVENT REGISTRATION PROCESS..... 5

CAMPSITE AMENITIES 5

CAMPSITE REQUESTS 6

FEES..... 7

PAYMENTS 7

REFUNDS 7

CAMPERSHIPS 7

PRIOR TO ARRIVAL..... 8

CHECK IN & CHECK OUT 8

CAMP LOCK DOWN 8

CAMP POLICIES 8

BANNED ITEMS 10

HEALTH & SAFETY 10

EMERGENCY PROCEDURES..... 11

PROGRAM INFORMATION 11

TOP 10 CAMP ISSUES 12

RECOMMENDED PACKING LIST 13

SAMPLE SCHEDULE 14

SAMPLE MAP 15

SAMPLE ROTATION SCHEDULE 16



WELCOME LETTER

Scouts and Scouters,

First and foremost, thank you for participating in the Flint River Council Spook-o-Ree! We are truly excited that you and your family will be attending our event.

Being a Cub Scout is an incredible experience and Spook-o-Ree is one of the best opportunities to experience the adventures outdoors. For young Cub Scouts, this means multiple days of program and activities not otherwise accessible to this age group. Each year our Spook-o-Ree adjusts the games, activities and trail to make the experience a unique one for all of our families, first timers and returning participants.

Spook-o-Ree is a great opportunity to develop memories that last a lifetime. A typical Spook-o-Ree will include a full weekend of camping, with games, archery, bb guns, campfire activities, a spooky trail and more. The mission of our Spook-o-Ree here at the Lawhorn Scouting Base is to provide Cub Scouts with the opportunity to learn and practice new skills, make new friends, gain confidence in the outdoors, experience huge amounts of fun, and better prepare Scouts to earn their Arrow of Light and continue on the Trail to Eagle into Scouts BSA.

Our staff is very excited to have you visit Lawhorn Scouting Base and have worked very hard to prepare for your arrival. This dedicated group of volunteers looks forward each year to the excitement and fun of Spook-o-Ree! It is truly their favorite part of the fall; and we know you and your families will feel the same way about this unique experience.

As part of our preparation, our staff has designed this Spook-o-Ree experience with the following goals in mind:

1. HAVE FUN!
2. Participate in outdoor camping.
3. To learn, use and refresh current and new Scouting skills.
4. Become familiar with and comfortable in the natural surroundings of Lawhorn Scouting Base.
5. Participate in a camp-wide campfire program.

We at Lawhorn Scouting Base like to have the Cub Scouts partake in a full camp experience and our caring and trained staff will help each Scout enjoy their outdoor experience. If this is something you would like to assist with this year or in the future, please email us at Lawhorn@Scouting.org or contact the Flint River Council Camping Department at 470-481-1058.

Once again, thank you for your time and support. We are personally very grateful to you and your family; and, we hope that you have a blast with us at camp. So, come relax, and enjoy your stay at Lawhorn Scouting Base and this year's Spook-o-Ree.

Yours in Scouting,

Andrea Strawn
Program Specialist
Flint River Council

Monica Clay
Camp Customer Service Specialist
Flint River Council

Alan Johnson
Spook-O-Ree Committee Chair
Flint River Council

ATTENDEES

Spook-o-Ree is open to all registered Cub Scouts and their Packs regardless of district or council.

All Scouts that cannot attend overnight are encouraged to attend on Saturday for activities. Please check in no later than 8:30 a.m. on Saturday to ensure that no activities are missed for your Scouts. **Please pack a lunch and water bottles for the day.**

Spook-o-Ree is a family event – all family members are welcome to attend. There is no charge for siblings 4 and under, but please register them for our activity counts. They are deducted from charges as part of the registration process.

All Scouts and siblings in attendance are welcomed to participate in all activities except BB Gun shooting. Per National BSA Policy any child 5 years or younger is not permitted to shoot BB Guns.

Siblings may participate in activities, but we ask that the Cub Scouts are allowed to do the activities first to ensure that all Scouts get a turn. We work our schedules based on registered Scouts and Siblings so there should be plenty of time for everyone's enjoyment of each activity. **Siblings in Kindergarten and below cannot shoot BB Guns as it is against National BSA Policy for children 5 years of age and under to shoot BB Guns.**

All Scouts and Siblings must be under supervision at all times.

DIRECTIONS TO CAMP

Lawhorn Scouting Base is comprised of two sub-camps named Camp Thunder and the Flint River Adventure Area. Please make sure you know which sub-camp you will be using and enter the appropriate address into your GPS unit.

Flint River Adventure Area
1166 Dripping Rock Road
Molena, GA 30258

Camp Thunder
508 Thundering Springs Road
Molena, GA 30258

The main phone number at camp is 706-647-9539. It is manned only during weekend events or during our summer months for Scouts BSA Summer Camp. Please contact the Camping Department at 470-481-1057 if it is not during a weekend event for assistance, directions, etc.

REGISTRATION POLICIES

Spook-o-Ree registration can be a bit overwhelming if this is your first time so please read the following carefully. If you are unsure how to proceed, please contact the Camping Department at 470-481-1057 or Lawhorn@Scouting.org. We are here to help!

The registration for Spook-o-Ree will open on the second Wednesday of August of each year. There are no reservations being taken for campsites. Only requests can be made. When registering your pack/or family there will be an option to select your top 3 campsite choices.

****EVERYONE MUST BE SIGNED UP ONLINE 2 WEEKS PRIOR TO THE EVENT START DATE.****

No late or walk-up registrations will be taken.

Feel free to call us with questions 470-481-1057. There will be plenty of room for everyone.

Once your pack has made its decision concerning a CAMPSITE request, you must have everyone register for the EVENT at flintrivercouncil.org.

EVENT REGISTRATION PROCESS

There are **two options** for EVENT registration:

1. A Pack representative can register the entire Pack.

Note to Pack representative: In order to complete this online registration for your Pack you must know who is going. You will need to know how many people are attending from each family, the breakdown of Adults, Cub Scout Ranks & Siblings ages, whether they are requesting a camp bed or bringing their own tent, and if any members of each family are age 4 or under. If you are still waiting on commitments you may call the Camping Department at 470-481-1057 to discuss anticipated numbers, the weekend you plan to come, and campsite options.

OR

2. Individual families from each Pack can register on their own.

Note: Before proceeding with the registration process please check with your Pack Leader/Representative as to how they are handling registration for this event in your Pack - whether one person is registering everyone or if they prefer each family to register on their own.

If each individual family registers on their own, we will sort the registrations by Pack number to ensure everyone from the Pack camps together.

If your Pack is not attending, please feel free to register your individual family to join in the fun!

Register early as camp bed space is limited! Please note that registration for camp beds will close TWO FRIDAYS before the check in date. We apologize for any inconvenience, but we cannot schedule the activities and assign campsites timely without cutting off registration. We know you need time to get the information to your families and continually work on processes to allow us to put that information into your hands as timely as possible. We appreciate your cooperation with this and other registration policies.

You may register online ONLY at www.flintrivercouncil.org.

- Click "Calendar" on the right.
- Change the view to the month of "October" using the drop-down menu on the calendar
- Choose the weekend you wish to attend Spook-o-Ree and click that specific weekend link
- By clicking on the calendar, you will be taken to Doubleknot, where you can register and pay. Please be ready with all of your information.
- Registration can be re-entered for updates, but please observe the cut-off date.

Camping for the weekend is not mandatory to participate. Please see Fees below for day visitor pass fees.

CAMPSITE AMENITIES

Each side of the Gerald I. Lawhorn Scouting Base is unique in layout and design. This means that your experience will be slightly different based on where you are assigned or where you reserve based on preference. The program itself is duplicated on each side of camp so you will not need to travel for any events outside of the specific Base where you are camping.

Flint River Adventure Area: The Flint River Adventure Area is home to ScoutParent's Park which is a main attraction for our Cub Scout families at Lawhorn Scouting Base. The Flint River Adventure Area also has campsites that are mainly 4-man family tents with porches and rocking chairs that many of our family campers enjoy. It also is home to some of our bigger personal tent camping spaces and our primitive camping areas. Personal tent camping means that there is close by running water, restroom facilities, and a pavilion in your campsite. Primitive camping means that running water and restrooms are within walking distance but not in the campsite. Primitive campsites also do not have a pavilion.

If you are bringing a large group of personal tent campers, then the Flint River Adventure Area makes the most sense for your group. Parking is only in parking lots at the Flint River Adventure Area meaning that you will not be allowed to drive your car to your campsite. We will have shuttles running beginning at 5:00 pm with check in that will bring your gear to your campsite. Each campsite has a unique color assigned to it (see below) and your bags and items need to be marked with the tape provided for transport to your gear or you may walk it in. Once your items are marked, you can leave them in the roped off area for your campsite and they will be brought to your campsite by our staff.

The campsite gates will remain closed until 6:00 a.m. on Sunday morning. On Sunday, we will happily assist you in removing your gear or you may drive up as appropriate to retrieve your items. The road in the campsite loop is narrow and we need to keep it passable in case of an emergency. Closing the road to traffic through Saturday evening also provides an extra level of care for your Scouts that will be playing and darting through the campsite loop for this event.

The colors for each campsite are as follows. Strips will be provided to tie to your gear for proper delivery or you may pre-tie strips of cloth or marking tape to your gear to speed up the check in process. Leslie – Red, Ocmulgee – Pink, Flint – Yellow, Tugalo – Green, Patsy – Blue, Oconee – Orange, Savannah – Brown, Chattahoochee – Black, Alapaha - White

Camp Thunder: Camp Thunder being our traditional Scouts BSA camp has mostly 2-man tents. In most campsites, there is one 4-man tent available. You will need to work out tenting with those in your unit. Many of the campsites at Camp Thunder can accommodate single family personal tents easily as there are large open spaces available. You may drive into your campsites at Camp Thunder and drop off your gear. Vehicles should be unloaded and removed from the campsite as quickly as possible to allow others access. After unloading, vehicles should be moved to the parking lots that are available. The roads into the campsites must be clear for access for emergency vehicles and for our sanitation trucks should the need arise.

The gates at Camp Thunder will be locked during the evening activities. If you need to leave during this time, make sure that your car is parked outside of the gates either on the side of Dripping Rock Road or Thundering Springs Road, so you have access to your vehicles. Otherwise, you will be forced to wait until the gates are unlocked to remove your car from the Camp Thunder.

CAMPSITE REQUESTS

A request for a specific campsite is simply that, a request. There are no guarantees with a request although we do our very best to accommodate everyone in the locations they desire. Your pack will not be placed in a campsite where they do not fit. Rest assured that there will be plenty of room for everyone.

****EVERYONE MUST BE SIGNED UP ONLINE 2 WEEKS PRIOR TO THE EVENT START DATE.****

No late or walk-up registrations will be taken.

Camp Thunder	Flint River Adventure Area
Arapaho (28)	Leslie (64)
Kiowa (44)	Patsy (56)
Seminole (30)	Tugalo (16)
Tuscarora (34)	Ocmulgee (12)
Utica (36)	Flint (28)
Iroquois (60)	Oconee (16)
Lakota (44)	Savannah (38)
Blackfoot (50)	Chattahoochee (18)
Cherokee (44)	Elijay - personal tent site
Creek (36)	Apache - personal tent site
Choctaw (20)	Joann - personal tent site
Chinook (60)	
Buckskin (80) – Personal Tent Site	

We will not be allowing reservations for the COPE/Climbing area.

FEES

Camp beds: \$20 per person

Personal tents: \$17 per person

Day Visitors: \$15 per person

Pre-ordered t-shirts - \$12 standard sizes, \$14 extended sizes (2XL - 4XL)

Some shirts will be available at the Trading Post in limited supply at a cost of \$14/\$16

Spook-o-Ree is a family event and all family members are welcome to attend! Adults and siblings over the age of 5 must register at the above rates. Families larger than 4 will only pay for up to 4 participants ages 5 and older for this event. Please register siblings for our counts for activities. Under age 4 participants will be deducted as part of the registration process.

PAYMENTS

We have multiple methods of payment available to you to meet your needs.

Online Payments: Payments for this event can be made online through the registration process at www.FlintRiverCouncil.org. Once your registration is complete and payment is credited, you will receive an automated email from Doubleknot for verification. Please bring this payment verification with you to camp to verify any payment issues.

Phone Payments: A credit card payment can be made over the phone with our council office in Griffin by calling 470-481-1057. These phone payments are credited through Doubleknot within 36 hours and you will receive an automated email from Doubleknot for verification. Please bring this payment verification with you to camp to verify any payment issues.

For your own security, credit card payments should NOT be left via voice mail or email.

Mail Payments: Payment can be made by checks sent through the mail at least 2 weeks prior (Please no CASH in the mail!) Notate on the check: Spook-o-Ree, Weekend #__, Pack #__ and the name if different than the name on your reservation.

Mail Payments to: 1361 Zebulon Road, Griffin, GA 30224.

Camp Payment: Any remaining fees must be paid upon arrival at Howard Lodge (Camp Thunder base camp) or the Health Lodge (Flint River Adventure Area base camp) depending on your reservation location.

REFUNDS

Cancellations must be made by September 27, 2019 (week 1) or October 4, 2019 (week 2) at 5:00 P.M. to be eligible for a full refund. No refunds will be given for cancellations received within 7 days of the event start date, but these funds can be applied to future Lawhorn Scouting Base events under the following circumstances:

1. Serious illness of Scout prevents the Scout's attendance.
2. Emergency family matters prevents the Scout from attending.
3. The Scout's family moves from the council territory, making it impossible for the Scout to attend.

CAMPERSHIPS

No scout should be denied the opportunity to attend camp due to family financial constraints. The Flint River Council allows for camperships to be distributed on an as needed basis. Scout families may apply for a campership for Scouts only, provided that:

1. The Scout actively participated in a Council fundraiser
2. Is an active participant in their Pack.
3. Has parent(s)/guardian(s) who are active in Scouting
4. Applies timely with the District Executive for the Scout's district for campership assistance.

PRIOR TO ARRIVAL

Please make sure that all of the parents in your Pack are aware of their Pack information, including a phone number they can call or text in an emergency situation. For many parents, this is their first outing with their new Scouts and Lawhorn Scouting Base can be intimidating after dark on your first outing. Our Camp Customer Service Specialist will forward maps, campsite information, etc. during the week leading up to the event. Please make sure that this information is forwarded to ALL of your Scout families that will be participating. This is especially crucial for those Packs making a Pack reservation. We do not have individual email addresses for the members of your Pack and cannot send them maps and campsite information directly.

Units are encouraged to travel together to arrive at Spook-o-Ree at the same time. This is considered a best practice and is not a requirement but will ease the concerns of your new scouting parents. Scouts should travel to camp in their Field Uniform (Class "A" uniform.) Please make sure that your families have all of their required medical forms and paperwork needed for everyone.

CHECK IN & CHECK OUT

When checking in starting at 5:30 p.m., please have proof of registration and payment in hand. Also, for those checking in an entire Pack, it is not necessary that all participants are at check in. One member of a family or one Pack representative can complete the check in process. Once all funds are accounted for and check in is complete, you will be given wrist bands for all registered guests. Wrist bands must be worn at all times during the event. Wrist bands will NOT be given to a pack representative without the Unit Roster completely filled out. Please work with your families on a Pack plan for check in. Communicating if you would prefer a Pack check in or an individual family check in is the responsibility of the Pack.

Late check ins – Check ins will end at 9:00 pm on Friday evening. If you are unable to check in before this time, you may proceed to your campsite and complete your check in process in the morning. Please note that Lawhorn Scouting Base DOES NOT have electric lights and is hard to navigate if you are unsure where you will be camping.

Check Out & Departures

Program ends on Sunday morning after the Interfaith Vespers Service at 9:00. Please make sure you have vacated your campsites no later than 11 am on Sunday. Check out at the camp administrative offices. Please remove all trash to the closest dumpsters to your campsite, tilt your mattresses and leave the tent flies open upon check out.

CAMP LOCK DOWN

We take the safety of our Scouts very seriously and to protect the young ones running around after dark, we lock the gates of our camp beginning at 7:30pm until we close down the Spooky trails for the evening. For those camping on the Camp Thunder side of camp, if you believe that you might need to leave when camp is locked down, you will need to park your cars along Thundering Springs Road outside of the big gates that close our front and back entrance. For those camping on the Flint River Adventure Area base, you will be able to leave at any time if you are correctly parked in the parking lot. Please understand that this is for the safety of your children and we appreciate your cooperation. If you are unsure as to a good location to park, please ask any staff member and they will be happy to help.

CAMP POLICIES

Visitors: All visitors must register at Howard Lodge (Camp Thunder) or the Health Lodge (Flint River Adventure Area) and receive a visitor wristband.

All scouts, adult leaders, and camp staff while on the camp property (from check-in through checkout) will be required to wear a participant wristband. Staff members will immediately report anyone they do not recognize or whose presence in camp is in question. Participants who notice an unfamiliar person in camp should notify a staff member immediately. Only the Camp Ranger can ask someone to leave the camp property.

Vehicles in camp: Personal vehicles are not permitted to park in campsites. They will all be directed to park in the parking lots or in other designated areas. Due to the tight space at campsites, limited access will be permitted to haul equipment to the sub-camp trailer parking to unload and load. This will be accomplished only during the check-in and check-out times.

Campers are expected to unload and return their vehicles to the designated parking before setting up camp. There will be no transporting of youth or adults to any program area using a personal vehicle while camp is in session. If anyone needs to be transported for medical reasons, please advise the Camp Director. Absolutely no riders in the back of trucks or on trailers will be permitted.

Lanterns, Candles, & Stoves: The liquid fuel policy for camp is the same as outlined in BSA camping policies. Liquid fuel is approved for adult use in camp, but the fuel must be stored out of reach of youth.

National Policy prohibits the use of open flames in tents. This includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking material. All of our Camp beds are marked "NO FLAMES IN TENT."

Valuables: Unfortunately, even in Scout camp, losses occur. For self-protection, valuables that are merely creature comforts (cell phones, radios, Bluetooth speakers, computers, and other expensive personal items) should be left at home. All personal items are the sole responsibility of the individual and not of our camp.

Power in Site: There is limited access to power in our campsites. The power access is intended for medical use only, and those with medical needs have priority to the campsites by the outlets. Medical concerns must be brought to the Camp Director's attention at least 2 weeks prior to camp starting. (A minimum of 100 ft. extension cord should be brought)

Pets: Pets are not allowed at Spook-o-Ree. This includes during drop off, set-up, or pick up and applies to visitors and staff alike. Service animals are exempt from this rule.

Discipline & Standards of Conduct: ALL Scouts camping at Lawhorn Scouting Base will live up to the principles and value of the Scout Oath and Law. Please share the following with your Unit.

- Lawhorn Scouting Base follows the Youth Protection Guidelines and the Guide to Safe scouting. As volunteers and staff, we are responsible for keeping our Scouting environment free from harassment and abuse, whether physical, verbal, or mental.
- The Scout Oath and Law are the code of behavior. They are all that are needed, and unit leadership is responsible for enforcing these rules and discipline those Scouts that break them.
- In the case of intra-unit conflicts or problems, the unit leadership of the Scout involved is responsible for disciplining each of its own Scouts involved. If it is an issue between parents that cannot be resolved quickly and peacefully, a member of Camp Administration must be notified to ensure that any disagreements do not linger.
- Camp Administration is available and prepared to aid in establishing communications in the event of inter-unit problems.

Telephone Policy: One telephone land line is located in Howard Lodge at Lawhorn Scouting Base. It is a business phone, so calls must be restricted to those of an urgent nature and should be made by an adult. Messages will be taken and delivered in an emergency situation, but texting of leadership directly is encouraged.

Lost & Found: Lost and found will be maintained inside the administration building at each base on Lawhorn Scouting Base. (Howard Lodge – Camp Thunder and Health Lodge – Flint River Adventure Area). We do not mail items back home so please stop by and check the lost and found before leaving the property. Items located after the event may be picked up at the Griffin office starting 1 week after the event is over to allow time for transporting items from camp to the office. Any items not claimed 30 days after the event will be donated.

First Aid: Basic First Aid is to be provided by your units in your campsite so please bring your Pack first aid kit with you to camp. Any medical needs beyond basic first aid should be immediately reported to the Camp Medic on site. Check for ticks daily!

Food at camp: Packs are responsible for bringing their own food and means of preparing it. You will need dinner on Friday (recommend eating before arriving at camp), 3 meals on Saturday, and breakfast on Sunday. Limited firewood is available on site. Units are encouraged to bring their own firewood or charcoal as needed for cook fires and campfires. Please do not store food in your tent. Please observe the BSA Leave No Trace guidelines.

Food Preparation & Dining Areas: Dining/Food Preparation for Packs will be in your campsite. There are some picnic tables available and pavilions in some campsites; however, they may be insufficient to accommodate all campers. It is recommended that units bring a dining fly or pop-up shelter and their own food preparation/dining tables.

Natural Habitat: Cutting trees, shrubs, or bush within the campground or neighboring areas is prohibited. Wood that has fallen from trees may be used for firewood. Do not disturb or interfere with the area plant life or wildlife.

Water: Potable running water is available at Lawhorn Scouting Base in or near each campsite. Please bring suitable water containers for storing drinking water. In addition, each participant should carry an individual water bottle throughout the program on Saturday. Proper hydration is important to keeping our Scouts and Scouters healthy.

Toilets: Flush toilets are available in central bathhouses at Lawhorn Scouting Base with both hot and cold running water. There are also shower facilities available if desired. Please respect the facilities – it is everyone's responsibility to keep the restroom areas clean throughout the weekend. DO NOT place trash, soft drink cans, or food waste in the shower house trash cans. Please do not wash dishes in the bathroom sinks.

Trash: Every unit should bring a supply of plastic trash bags to securely bag their own trash. Each unit is responsible for removing their own refuse from the campsite and placing it in centrally located dumpsters.

Quiet Hours: Quiet hours 10pm to 6am. We realize that some participants might have times for the spooky trail after this timeframe, but please be respectful of those that do not. Leaders in each unit are responsible for enforcing quiet hours.

BANNED ITEMS

Alcoholic Beverages and illegal drugs: No alcoholic beverages or illegal drugs are allowed in camp. Violators will be reported to the appropriate local authorities and required to leave camp immediately.

Tobacco: NO TOBACCO USE IS ALLOWED IN ANY BUILDING OR PROGRAM AREA. This includes electronic forms of tobacco use. Campers and staff under 18 may not use tobacco products at camp. Adults who must use tobacco products are asked to do so in designated areas and away from youth. These are both national and local council policies.

An announcement will be made regarding where smoking will be permitted.

Fireworks: Any individual found to have/had fireworks in his/her possession in camp will be dismissed from camp immediately.

Firearms: Personal firearms are against National and Local BSA policies. Please do not bring them. All equipment and ammunition necessary for any stations or activities will be provided by Lawhorn Scouting Base.

Fires: Fires will only be permitted at the digression of the camp ranger. If there are no fire bans, fires are to be built only in designated fire rings and under proper supervision with the fireguard plan in place. As a reminder, National policy prohibits use of open flames in tents. This includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking material. All of our tents are marked **"NO FLAMES IN TENT"**.

Fires must always be supervised. Extinguish your fire completely before the last adult leaves the site and before sleeping.

HEALTH & SAFETY

Youth Protection: All adults, parents, leaders and guests 18 or older must have current (within the last two years) Youth Protection Training. This training can be taken online and should be completed before attending camp. This online class can be found at www.myscouting.org.

Showers and Latrines: We have multiple central bathhouses which allow adult and youth to use the facilities in separate lockable rooms. These separate facilities should be respected at all times. This is part of the national policy for Youth Protection.

Camping as a Pack: Each Pack must maintain two-deep leadership at all times, unless camping separately as a family. One trained leader (age 21 or older) and an additional leader (age 21 or older) is the minimum requirement at Lawhorn Scouting Base AT ALL TIMES. All leaders/adults must hold a currently Youth Protection Training certificate.

Medical Forms: ALL campers, both youth and adult, MUST bring a BSA Annual Health and Medical Record when they check in to camp. This form will be emailed to all participants leading up to the event. This medical form should be turned in to your Pack representative before arriving to camp, in order to address all medical concerns and allergies. These forms will be kept with your Pack representative. If there is no medical form on the property, the Scout will, unfortunately, be sent home until a medical form is acquired. There is no refund for any time lost under these circumstances. The medical form is a National BSA requirement.

For Spook-o-ree, it is only necessary to complete parts A and B of the BSA Annual Health and Medical Record. Part A is to be completed by a parent/guardian in full – this includes the lower portion of the form that indicates medications to be taken while at camp. Include all over the counter and prescription medications. If it is NOT on the form, we cannot dispense to youth. ALL medications must be in their original containers and will be dispensed according to the instructions on the bottle. All medications must be presented the Pack Medical Officer or his/her representative. Youth medications may be kept and dispensed by a Pack Medical Officer provided that they are secured in between dispensing in a locked contained inaccessible to the youth participants. Adults will be allowed to keep certain medications for their use under these same conditions. Parents/guardians may keep and dispense medications to their children provided that medications are secured in-between dispensing.

To participate in activities at camp, Part A must be completed in full with all signatures required. It is the Pack's responsibility to review medical forms and make sure that all release and consent information has been signed for each participant.

Buddy System: All Units will be required to use the buddy system. Unit leaders should keep up with the location of your Scouts. There should be no Scouts left in campsites at any time without adult supervision and the required two-deep leadership (2 - 21+ Trained Adults).

Shoes: In order to prevent foot injuries, all youth in camp (including visitors) must wear sneakers or boots at all times throughout camp. Pool shoes may ONLY be worn at the waterfront and in the shower. When walking between the campsite and the waterfront or shower facilities, sneakers or boots MUST be worn.

Fatigue: One of the greatest dangers to a successful camp experience is fatigue. We expect each adult to insist that their Scouts get plenty of rest and that all observe taps and reveille hours by being quiet in the campsite. Please be respectful of other campers sleeping after hours and before breakfast.

Drinking water: We cannot stress enough the importance of staying hydrated even during cold snaps during Spook-o-Wee. We encourage that your Scouts drink plenty of water (not soda) during camp. The unit should provide a water cooler at their designated site.

Each Scout and family member should bring their own water bottle, or canteen to camp, along with a way to secure it to him or herself for use throughout the day.

EMERGENCY PROCEDURES

Fire or Disaster:

- Report a fire to the camp office or staff member immediately.
- The office will contact the ranger and fire department (if appropriate) and sound 2 blasts on the siren.
- 3 short siren blasts indicates that all participants should move quickly to the flagpole, get an accurate head count, and wait for further instructions.
- If fire can be seen from your campsite, move to the main road of camp by the safest route.
- After the event has been resolved, the "all clear" signal will be given (1 long blast)

Missing Camper/Lost Person

- Report any suspected missing persons to the check in locations (Howard Lodge – Camp Thunder or Health Lodge – Flint River Adventure Area) immediately.
- The Camp Director will immediately be notified.
- The Camp Director will send a runner to the person's campsite to alert the Pack leadership and to check ALL tents.
- A staff member will be left in the campsite in case missing person returns.
- Staff personnel will search all public areas and check all campsites

If at this point the missing person has not been found, the 3 short blasts siren will be sounded for everyone to return to their campsites for a proper head count. Runners will be sent to all campsites to report these head counts to the administration. If the individual is not located, the Camp Administration will notify the local authorities and a grid search will be conducted. 1 long blast will signal the all clear.

Imminent Bad Weather: In the case of imminent bad weather approaching, one long blast of the siren will be sounded. One long blast of the emergency siren means seek immediate shelter in a hardened building (dining hall facilities, cement block shower house facilities, etc.) or seek low shelter. Once the bad weather has passed, return to your campsite and do an immediate head count and await instructions runners will be sent to verify your head count numbers. Upon verification that all campers are in their campsites and accounted for, the "all clear" will be sounded and activities will resume as appropriate.

PROGRAM INFORMATION

There will be a mandatory parent/leader meeting on Friday night at the main administrative areas (Howard Lodge – Camp Thunder or Health Lodge – Flint River Adventure Area). We will begin showing a Cub Scout appropriate movie at 8:30 to allow at least 1 parent or unit leader from each unit to attend. Patches will be given out at this meeting, so please make sure to have someone from your unit (parent OR leader) attend for the most up to date information and to receive your patches.

Patches are given for each registered Scout in attendance. Parents that wish to purchase additional patches may do so in the trading post on Saturday.

Program for Spook-o-Ree will consist of several stations which will include bb guns, archery, crafts, field games and more with the purpose being to have fun, strengthen Scout skills, teamwork, knowledge and preparedness for each scout. Each unit will be provided with additional program schedules the week of the event with your check in packets. Please stick to the schedule as indicated as rotations are set based on the sizes of the Packs involved. This will help us to ensure that all rotations have enough time to fully participate in the activity as assigned.

Awarding recognition for any achievements earned at Spook-o-Ree is the responsibility of the individual Packs and not the Spook-o-Ree program or Lawhorn Scouting Base.

T-shirts: T-shirts for the event may be pre-purchased as part of the online registration process. Only pre-ordered t-shirts are guaranteed to be in stock. There will be a limited supply of t-shirts available at the trading post to be purchased during the event. Please make sure to pre-order your t-shirt to guarantee your size is available.

Trading Post: The trading post will be open Friday evening from 6:00 – 9:00 pm and Saturday from 8:30 a.m. to 9:30 p.m. The Camp Thunder Trading post is located off Howard Field directly across from Howard Lodge. The Flint River Adventure Area trading post is located next to the Health Lodge/Administrative building. These trading posts are maintained as a service to our campers. They are stocked with a selection of scout items, souvenirs, t-shirts and refreshments. Please encourage your Scouts and parents to bring spending money to enjoy our store services.

Meals: Spook-o-Ree does not provide food and drinks. All meals, snacks, and drinks are the responsibility of each participating Pack or family.

Clothing: The “uniform of the day” will be a Pack t-shirt (“Class B”) or other Scouting appropriate t-shirts.

Weather: Be prepared! The weather at Lawhorn Scouting Base has been known to change several times in one day, let alone a weekend, so be prepared. Check the weather forecast. Bring appropriate gear. Bring rain gear. Bring insect repellent. Hats are strongly encouraged as is sunscreen. Ensure your Scouts have enough gear to handle any situation. Stay dry. Change clothes each night before bed for warmth.

TOP 10 CAMP ISSUES

(Not in any particular order)

1. Families arriving at camp that do not know their Pack number or Pack leadership names.
2. Wrong type of shoes; no shoes; brand new shoes. (Remember NO Crocs, NO Keens, NO Sandals. Feet must be fully covered from the ankle down).
3. No water bottle (EVERYONE needs a water bottle to prevent dehydration)
4. Not enough dry socks
5. Lack of foul weather gear; no poncho, no rain jacket, etc.
6. Forgetting items on the “essential” list.
7. Personal items not marked.
8. Unnecessary items brought to camp making the experience more difficult.
9. Families arriving at camp that do not know their campsite information.
10. Scouts and Scouters forgetting their smiles and Scout spirit at home.

RECOMMENDED PACKING LIST

SUGGESTED ITEMS

- Shampoo
- Soap
- Toothbrush
- Toothpaste
- Mouthwash
- Floss
- Deodorant
- Razor
- Feminine products
- Washcloths
- Towels
- Comb/hairbrush
- Medication
- Bug spray
- Scout uniform shirt
- Pack t-shirt
- Coat/jacket
- Rain poncho
- Long pants
- Belt
- Hat
- Extra socks
- Extra shoes/boots
- Shower shoes
- Shorts/pants
- Pajamas
- Day pack
- Sunscreen
- Waterless hand cleaner
- carabineer

CAMPING GEAR

- tent
- tent stakes
- ground cloth/tarp
- hammer
- camp chairs
- foam pad
- inflatable mattress
- pillow
- large trash bag
- flashlights/lantern
- extra batteries
- water bottle
- sleeping bag
- blankets
- toilet paper/wipes

PACK CAMPSITE EQUIPMENT

- Pack flag
- First aid kit
- Camp stoves
- Fuel
- Firewood
- Shovel
- Lanterns
- Rain canopies
- Camp tables
- Wash basins
- Dish soap

OPTIONAL

- Scout book
- Song book
- Paper and pen
- Ear plugs
- Inexpensive camera
- Hot drinks
- Inexpensive watch
- Sunglasses
- Star chart
- Binoculars
- Sketchpad
- Pots and pans
- Paper towels
- Large trash bags
- Water buckets
- Rope
- Scissors
- US flag
- Den flag

SAMPLE SCHEDULE

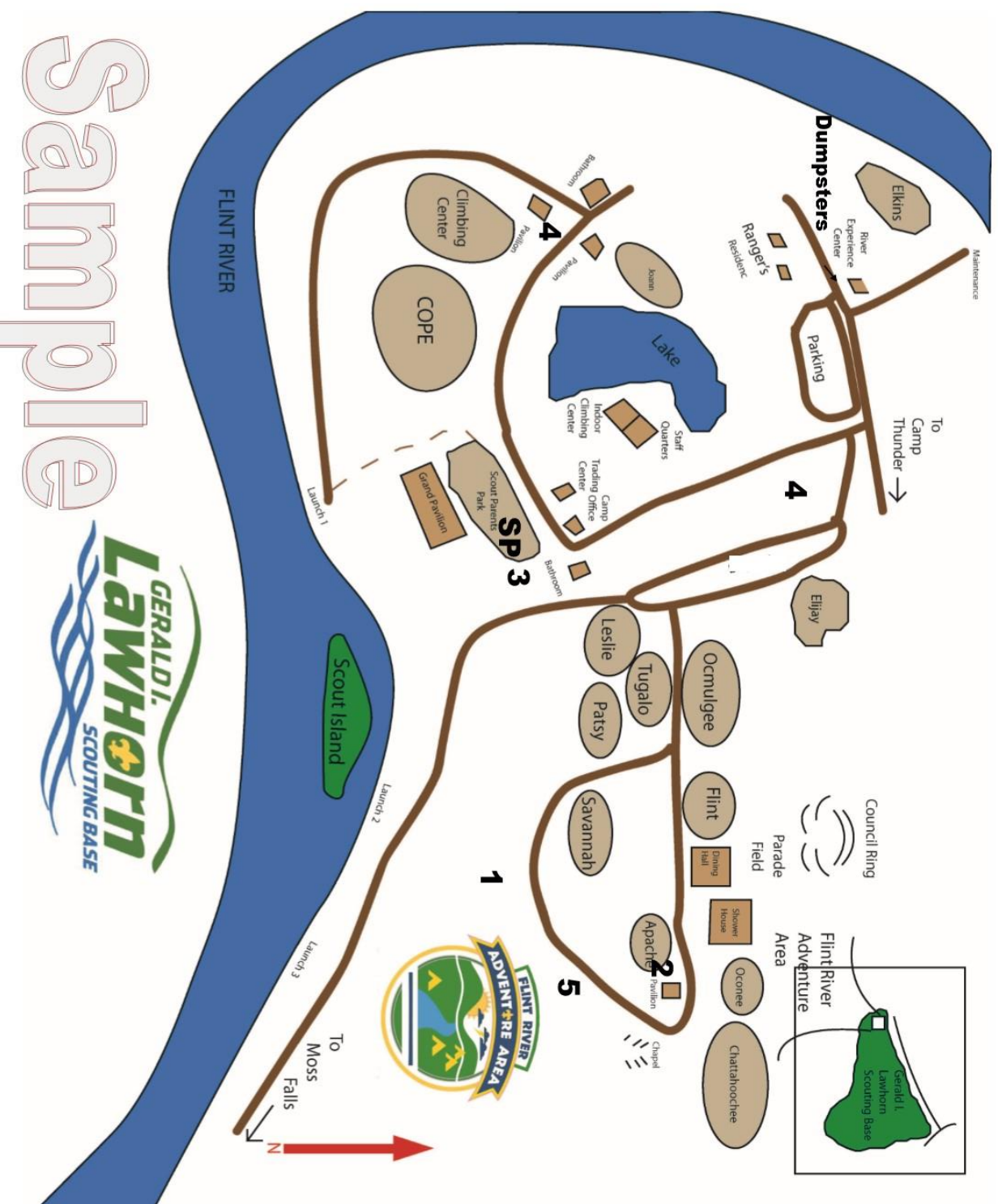
Spook-o-Ree Schedule 2015 Flint River Adventure Area

Time	Activity	
Friday		
5:00pm- 9:00pm	Check-In (Pack Representative) Set- Up in Assigned Campsite	Director Cabin across from Scout Parents Park
8:30pm	Movie	Scout Parents Park
9:30pm	Pack Representative -Meeting	Director Cabin across from Scout Parents Park
Saturday		
8:30am	Opening Flag Ceremony	Scout Parents Park
9:00am- 11:00am	Pack Time	
11:00am- 12:25pm	Reptile Show	Scout Parents Park
12:25- 1:25pm	Lunch in Campsites	
1:00pm- 5:30pm	Afternoon Rotation Activities	See Rotation Schedule/Map
6:00pm	Dinner in Campsites	
6:30pm- 7:00pm	Pumpkins for contest due	Bring to Campfire Ring
7:30pm	Campfire	
8:30pm- 11:30pm	Haunted Trail & Trick-or-Treating	Camp locked down
11:30pm	Lights Out, Quiet Time	
Sunday		
9:00am	Interfaith Worship Service	
9:45am	Pack-Up, Clean Campsites, Check- Out	

Have a question?

Text [REDACTED] for an answer! (Between 7:30 am and 9:30 pm)

2015 Spookoree Flint River Adventure Area



Activity Locations

Movie - SP

BB #1 & #2 - 5

Archery #1 - 1

Archery #2 - 2

Campfire - SP

Interfaith Svc. - SP

Wrist Rockets—3

Spooky Trail - 4

Reptile Show—SP

Don't forget to visit the Trading Post across from Scout-Parents Park for snacks, drinks, t-shirts and more!

Remember

No open flames, lanterns, heaters, etc. in tents for any reason.

Have a question?

Text [REDACTED]

for an answer!

7:30 a.m. —

9:30 p.m.

Spook-O-Ree Rotation Schedule Flint River Adventure Area

	BB Shooting - Range #1	BB Shooting - Range #2	Archery Shooting -Range #1	Archery Shooting Range #2	Wrist Rockets #1	Wrist Rockets #2	Field Games
9:00—10:45	Pack time in campsite—Get your pumpkins completed and costumes ready for the competition at the evening campfire!						
11:00	The Reptile Show—Council Ring—ALL Packs Attend!!!						
1:00-2:00	Red Pumpkins	Orange Pumpkins	Yellow Pumpkins	Green Pumpkins	Blue Pumpkins	Purple Pumpkins	Silver Pumpkins & Brown Pumpkins
2:10—3:10	Yellow Pumpkins	Green Pumpkins	Blue Pumpkins	Purple Pumpkins	Silver Pumpkins	Brown Pumpkins	Red Pumpkins & Orange Pumpkins
3:20—4:20	Blue Pumpkins	Purple Pumpkins	Silver Pumpkins	Brown Pumpkins	Red Pumpkins	Orange Pumpkins	Yellow Pumpkins & Green Pumpkins
4:30—5:30	Silver Pumpkins	Brown Pumpkins	Red Pumpkins	Orange Pumpkins	Yellow Pumpkins	Green Pumpkins	Blue Pumpkins & Purple Pumpkins

Red Pumpkins - Pack # 134 Blue Pumpkins - Pack #
(Flint River Council) 1776

Orange Pumpkins - Pack # Purple Pumpkins - Pack #
12, 25, 48 76

Yellow Pumpkins - Pack # Silver Pumpkins—Pack
134 (Atlanta Area Council) 1 #1030
of 2 groups

Green Pumpkins - Pack # Brown Pumpkins—Pack
134 (Atlanta Area Council) 2 #264
of 2 groups

Please note that you will not be permitted to participate in activities not within your allotted time. Be sure to arrive on time.

There will be a mandatory shooting orientation and safety briefing during the first 15 minutes of all scheduled shooting times.

Please allow Cub Scouts to be the first to shoot.

Have a question?
Send a text message to
[REDACTED] for an answer!
From 7:30 a.m.—9:30 p.m.