2013 FLINT RIVER COUNCIL MERIT BADGE DAY

Merit Badge Day is March 23, 2013. Opening Ceremony: 8:30 AM. Classes start: 9:00 AM, end: 3:15 PM. Scouts should be in Class A uniform. Location is Spalding High School, 433 Wilson Road, Griffin GA 30224. Each class lasts all day, one class per Scout. For Boy Scouts only, not Cub Scouts. Lunch is provided with paid registration. Questions? Contact Patty Nash at 404-597-6418 woodbadgebear@bellsouth.net or Jonathan Swatts at 404-852-8915 jonathan.swatts@scouting.org.

Merit Badge	Recommended Minimum Age	Max Class Size	Fee	Counselor's Prerequisites	Requirements that will not be completed at MBD
American Heritage	11	20	\$15.00	Scouts should: #1. Read American Heritage Merit Badge book prior to Merit Badge Day #2. Bring Merit Badge book to Merit Badge Day #3. Print out workbook from http://meritbadge.org/wiki/index.php/American_Heritage and use it to complete requirements 1, 2A, 3AC, two of (4A, 4B, 4C), and 6 at home. Scouts should bring completed work to Merit Badge Day, ready to share & discuss	
Basic Scout Skills	10	48	\$15.00	Recommended for newer Boy Scouts	
Citizenship in the Community 1	11	25	\$15.00	Scouts should have copy of Citizenship in the Community Merit Badge book as well as pen & paper. Scouts can bring Scoutmaster verification of Requirements of 3 and 7 with them if already completed.	3,7
Citizenship in the Community 2	11	25	\$15.00		3,7
Citizenship in the Community 3	11	25	\$15.00		3,7
Citizenship in the Nation 1	12	25	\$15.00	Scouts should print out workbook from http://meritbadge.org/wiki/index.php/Citizenship_in_the_Natio n and use it to complete requirements 3 and 8 at home. Scouts should bring completed work to Merit Badge Day, ready to share & discuss. Scouts can bring Scoutmaster verification of Req 2 with them if already completed.	2
Citizenship in the Nation 2	12	25	\$15.00		2
Citizenship in the Nation 3	12	25	\$15.00		2
Citizenship in the World 1	12	25	\$15.00	Scouts should print out workbook from http://meritbadge.org/wiki/index.php/Citizenship_in_the_World and use it to complete Requirements 7A and 7B at home. Scouts should bring completed work to Merit Badge Day, ready to share & discuss.	
Citizenship in the World 2	12	25	\$15.00		
Citizenship in the World 3	12	25	\$15.00		
Communications 1	10	25	\$15.00	Scouts should prepare/complete Requirements 2A,3, 5 and 9 at home and must bring completed work with them to class for discussion/review. Scouts should have copy of Communications Merit Badge book (not just worksheet).	8
Communications 2	10	25	\$15.00		8

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Crime Prevention	10	20	\$15.00	Scouts should prepare/complete Requirements 2, 4A and 4B at home and must bring completed work with them to class for discussion/review.	5,7
Electricity	10	20	\$15.00	Scouts should complete Requirements 2 and 8 prior to Merit Badge Day and bring completed work to class for discussion & review.	2,8
Electronics	10	15	\$20.00	Scouts should have copy of Electronics Merit Badge book.	
Engineering	13	15	\$15.00	Scouts should have copy of Engineering Merit Badge book.	
Entrepreneurship	14	15	\$15.00	Scouts should have copy of Entrepreneurship Merit Badge book as well as pen & paper.	6
Fire Safety	10	25	\$15.00	Scouts should have copy of Fire Safety Merit Badge book.	6A, 9A, 10, 11
First Aid 1	10	15	\$15.00	Scouts should bring to class: #1: Personal first aid kit #2: Copy of Merit Badge book #3: Scout handbook to show completion of Requirement 1 #4: One old t-shirt that can and will be cut up #5: Daypack containing 1 rain jacket, 1 rain pants or poncho, 2 long sleeve shirts, 2 pair of jeans or long pants, Scout neckerchief and a sleeping pad.	1 - Completion is dependent upon the Scout's rank & tenure in Scouting
First Aid 2	10	15	\$15.00		
Geocaching	13	8	\$15.00	Scouts must have completed permission slip, there will be a field trip during Merit Badge Day. Scouts MUST bring their own compass & GPS with them. Scouts should complete Requirement 7 prior to Merit Badge Day and should bring that completed work to class for discussion/review.	8A, 8B, 8C
Indian Lore	10	24	\$25.00	Scouts should have copy of Indian Lore Merit Badge book.	
Law	12	20	\$15.00	Scouts should have copy of Law Merit Badge book as well as pen & paper.	
Leatherwork	10	20	\$25.00	Scouts should complete Requirement 4 at home and bring it with them to Merit Badge Day. Scouts should bring old clothes to change into.	4, 5A, 5B, 5D

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Merit Badge	Recommended Minimum Age	Max Class Size	Fee	Counselor's Prerequisites	Requirements that will not be completed at MBD
Personal Management 1	13	20	\$15.00	Scouts should have copy of Personal Management Merit Badge book. If Requirements 2 or 8 have been completed within home troop, Scouts can bring Scoutmaster verification with them to Merit Badge Day. Counselor will review budgets and data if Scout brings them to class.	2,8
Personal Management 2	13	20	\$15.00		2,8
Personal Management 3	13	20	\$15.00		2,8
Photography	10	20	\$15.00	Scouts must take 20 photos of an event or a topic of interest and bring the photos to Merit Badge day	4B
Plumbing	10	15	\$25.00	Scouts should bring old clothes to change into.	
Public Speaking	10	12	\$15.00	Scouts should bring blank pen & paper with them.	
Robotics	10	16	\$15.00	Scouts should have copy of Robotics Merit Badge book.	6
Salesmanship	10	16	\$15.00	Scouts should have copy of Salesmanship Merit Badge book as well as pen & paper.	
Traffic Safety	10	25	\$15.00	Scouts should have copy of Traffic Safety Merit Badge book as well as pen & paper.	
Veterinary Medicine	10	15	\$15.00	Scouts should have copy of Veterinary Medicine Merit Badge book. Scouts must have completed permission slip, there will	
Welding	13	20	\$20.00	Scouts should bring old clothes to change into.	7

Supplemental Training	Start Time	Description
Scoutmaster Leader Specific	9:00 AM (All Day)	This class is required training for Scoutmasters and Assistant Scoutmasters. Recommended for all adult leaders.
Leave No Trace	9:00 am (3 hours)	This class is intended to prepare senior Scouts and Summer Camp staff to serve as an instructor in a designated troop leadership position for Outdoor Ethics / Leave No Trace skills, or to earn the Leave No Trace Award. This class is not intended for new Scouts below First Class rank. Adults attending will benefit by learning the latest low impact camping techniques now required for all new Scouts to reach First Class. Participants will receive an official LNT101 Awareness training certificate from BSA. Participants will also receive a package of LNT and Tread Lightly! instruction materials.